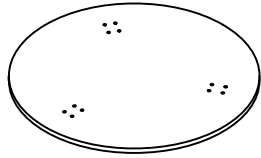
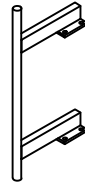


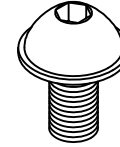
Ax1



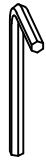
Bx1



Cx3

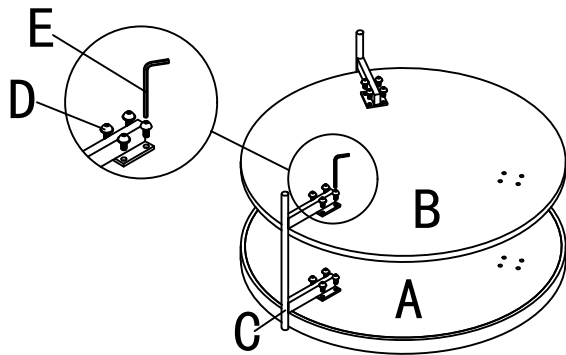


Dx24



Ex1

①



②

